# Paraphrase and Ambiguity 

Roland Hausser

Universität Erlangen-Nürnberg (em.) email: rolandhausser662@gmail.com
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#### Abstract

In natural language communication, the speak mode maps cognition-internal content into raw surface data 1 while the hear mode maps raw surface data into content. The speaker may have a choice between different surfaces for the same content, called paraphrase, and the hearer may have to choose between different contents for the same surface, called ambiguity (FoCL 11.3).

The restriction of paraphrase to the speak mode and of ambiguity to the hear mode is not reflected in Generative Grammar because its sign-based substitution-driven ontology aims at characterizing "well-formedness of expressions," excluding communication (Nativism). For Database Semantics (DBS) with its agent-based data-driven ontology, in contrast, the restrictions are fundamental.


keywords: speak mode, hear mode, ambiguity, paraphrase, agent-based datadriven ontology, language surface, raw data, cognitive content

## 1 Introduction: The Structure of Content

The definition of ambiguity as a surface representing more than one content and of paraphrase as a content with more than one surface requires a definition of content. In natural language, there are three kinds of elementary contents, defined in DBS as follows:

### 1.1 Basic building blocks of content

a. concepts
are types which match raw data, resulting in tokens.
b. indexicals
receive their interpretation by pointing at the $\mathrm{STAR}^{2}$ of an utterance.
c. function words $3^{3}$
modify concepts or indexical by taking them as arguments.
In the speak mode, the building blocks are connected by the semantic relations of structure, represented graphically as a / line for subject/predicate, a $\backslash$ line for predicate $\backslash$ object, a $\mid$ line for modifier $\mid$ modified, and a - line for conjunct-conjunct. As an example, consider the following semantic relations analysis of Lucy found a big blue square, underlying the speak mode:

[^0]
### 1.2 Graphical representation of a complex content

(i) SRG (semantic relations graph)
(iii) NAG (numbered arcs graph)


The speak mode is driven by a time-linear navigation along the numbered arcs.
The corresponding hear mode derivation is a surface-compositional time-linear concatenation of proplets (nonrecursive feature structures with ordered attributes (4):

### 1.3 HEAR MODE CONSTRUCTS CONTENT FROM INPUT SURFACE




The hear mode operations are (1) crosscopying (connective $\times$ ), (2) absorption (connective $\cup$ ), and (3) suspension (connective $\sim$ ).
Proplets serve as the computational data structure of DBS. The format encodes unlimited grammatical detail, both in terms of proplet attributes and of their values, yet there is no increase of computational complexity above linear because the processing is without recursion or iteration. Instead DBS relies on a strictly time-linear (i.e. left-associative ${ }^{5}$ ) derivation order in the speak and the hear mode.

## 2 Speak Mode Paraphrase: different surfaces for same content

A standard example of paraphrase is the active-passive alternation:

### 2.1 Paraphrase: Different surfaces for a single content

## Mary read a book.

A book was read by Mary.
As a speak mode phenomenon, DBS analyzes paraphrase as different traversals of the same content. For example, the common content of the paraphrases 2.1 is represented as the following numbered arcs graph (NAG):

[^1]
### 2.2 Using different traversal orders in the speak mode

(iii) NAG (numbered arcs graph)
(iv) surface realization active


| 1 | 2 | 34 |
| :---: | :---: | :---: |
| Mary | read | a_book |
| V/N | N/V | $\mathrm{V} \backslash \mathrm{N} \quad \mathrm{N} \backslash \mathrm{V}$ |

surface realization passive

| 3 | 4 | 1 | 2 |
| :---: | :---: | :---: | :---: |
| a_book was_read by_Mary | $\bullet$  <br> $\mathrm{V} \backslash \mathrm{N}$ $\mathrm{N} \backslash \mathrm{V}$ | $\mathrm{V} / \mathrm{N}$ | $\mathrm{N} / \mathrm{V}$ |

Each line in a semantic relations graph has a forward (downward $V / N$ or $V \not \subset N$ ) and a backward (upward, $\mathrm{V} / \mathrm{N}$ or $\mathrm{V} \backslash \mathrm{N}$ ) traversal, indicated by dotted arrows in the NAG (CLaTR 7.4.1). Traversals may be empty, i.e. without a surface realization Like the hear mode (1.3), the speak mode (2.2) is strictly surface-compositional and time-linear (methodological principles of DBS).

## 3 DBS Formalism for the speak mode (language production)

In the active variant of 2.2, the first rule to apply in the sequence of speak mode operations is $\mathrm{V}_{\downarrow} / \mathrm{N}$ :

### 3.1 Navigating with $\mathrm{V} \downarrow \mathrm{N}$ from read to Mary (arc 1)

$\mathbf{V} / \mathbf{N}(\mathrm{s} 1)^{7}$
pattern
level $\left[\begin{array}{l}\text { verb: } \alpha \\ \text { arg: } \beta \mathrm{X} \\ \text { prn: } \mathrm{K}\end{array}\right] \quad \Rightarrow\left[\begin{array}{l}\text { sur: lexnoun }(\hat{\beta}) \\ \text { noun: } \beta \\ \text { fnc: } \alpha \\ \text { prn: } \mathrm{K}\end{array}\right] \quad$ \#-mark $\beta$ in the arg slot of proplet $\alpha$

介
$\left[\begin{array}{l}\text { sur: } \\ \text { verb: read } \\ \text { cat: } \# \mathrm{n}^{\prime} \# a^{\prime} \text { decl } \\ \text { sem: past } \\ \text { arg: Mary book } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: } 3\end{array}\right]\left[\begin{array}{l}\text { sur: Mary } \\ \text { noun: Mary } \\ \text { cat: s3 } \\ \text { sem: sg } \\ \text { fnc: read } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: } 3\end{array}\right]$

The operation lexnoun $(\hat{\beta})$ in the sur slot of the goal proplet realizes the English surface Mary, based on $\beta$ matching the initial value of the arg slot in the input proplet.
To realize the predicate and acquire the filler of the object slot, the navigation returns to the V with the speak mode operation $\mathrm{N} / \mathrm{V}$ :

[^2]
### 3.2 Navigating with $\mathrm{N} / \mathrm{V}$ from Mary to read (arc 2)

pattern
level $\left[\begin{array}{l}\text { noun: } \beta \\ \text { fnc: } \alpha \\ \text { mdr: } \mathrm{Z} \\ \text { prn: K }\end{array}\right] \quad \Rightarrow\left[\begin{array}{l}\text { sur: lexverb }(\hat{\alpha}) \\ \text { verb: } \alpha \\ \arg : \# \beta \mathrm{X} \\ \text { prn: } \mathrm{K}\end{array}\right] \quad$ \#-mark $\alpha$ in the fnc slot of proplet $\beta$ $\Uparrow$

content | level |
| :--- |\(\left[\begin{array}{l}sur: <br>

noun: Mary <br>
cat: 33 <br>
sem: \mathrm{sg} <br>
fnc: read <br>
mdr: <br>
nc: <br>
pc: <br>
prn: 3\end{array}\right]\)
$\left[\begin{array}{l}\text { sur: read } \\ \text { verb: read } \\ \text { cat: } \# \mathrm{n}^{\prime} \mathrm{a}^{\prime} \text { decl } \\ \text { sem: past } \\ \text { arg: \#Mary book } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: } 3\end{array}\right]$

The \#-marking of the first arg value in the goal proplet resulted from the instruction of $\mathrm{V} \_\mathrm{N}$ (3.1). A \#-marking instruction applies to a feature, here [arg: \#Mary book], and not just to the value. For example, if a value in an arg slot is being \#-marked, this does not affect the same value in a mdd slot.
Continuing the navigation from the predicate to the object is based on $V \backslash \mathrm{~N}$ :

### 3.3 Navigating with $\mathrm{V} \backslash \mathrm{N}$ from read to book (arc 3)

$$
\mathbf{V} \backslash \mathbf{N} \text { (s3) }
$$

pattern
level $\left[\begin{array}{l}\text { verb: } \alpha \\ \arg : \# \mathrm{X} \beta \mathrm{Y} \\ \text { prn: } \mathrm{K}\end{array}\right] \Rightarrow\left[\begin{array}{l}\text { sur: lexnoun }(\hat{\beta}) \\ \text { noun: } \beta \\ \text { fnc: } \alpha \\ \text { prn: } \mathrm{K}\end{array}\right] \quad$ \#-mark $\beta$ in the arg slot of proplet $\alpha$
$\Uparrow$
content $\left[\begin{array}{l}\text { sur: } \\ \text { verb: read } \\ \text { cat: } \mathrm{m}^{\prime} \#^{\prime} \text { decl } \\ \text { sem: past } \\ \text { arg: \#Mary book } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: } 3\end{array}\right]$
$\left.\begin{array}{l}\text { sur: book } \\ \text { noun: book } \\ \text { cat: sp2 } \\ \text { sem: } \\ \text { fnc: \#read } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: } 3\end{array}\right]$

The arg value \#Mary is bound to the variable \#X in the input pattern [arg: \#X $\beta$ Y], the arg value book to $\beta$, and a possible third argument (in a three place verb) would be bound to Y.
The return from the object to the predicate with $\mathrm{N} \backslash \mathrm{V}$ is motivated by the need (i) to realize the punctuation mark (period), and (ii) to get into position for navigating to a possible successor proposition:

### 3.4 Navigating with $\mathrm{N} \backslash \vee$ from book back to read (arc 4)

| pattern level | $\mathbf{N} \backslash \mathbf{V}$ (s4) |  |
| :---: | :---: | :---: |
|  | $\left[\begin{array}{l}\text { noun: } \beta \\ \text { fnc: } \alpha \\ \text { mdr: } \mathrm{Z} \\ \text { prn: } \mathrm{K}\end{array}\right]$ | $\left[\begin{array}{l}\text { sur: lexverb( }(\hat{\alpha}) \\ \text { verb: } \alpha \\ \arg \text { \#X \# } \beta \text { Y } \\ \text { prn: K }\end{array}\right]$ |
|  | Z is \#-marked or NIL | $\Downarrow$ |
| contenlevel | $\left[\begin{array}{l} \text { sur: } \\ \text { noun: book } \\ \text { cat: sp2 } \end{array}\right]$ | $\begin{aligned} & \text { sur: . } \\ & \text { verb: read } \\ & \text { cat: } \# \mathrm{n}^{\prime} \# \mathrm{a}^{\prime} \text { decl } \end{aligned}$ |
|  | sem: | sem: past |
|  | fnc: \#read mdr: | arg: \#Mary \#book mdr: |
|  | nc: | nc: |
|  | pc: | pc: |
|  |  |  |

The traversal of the corresponding passive paraphrase in 2.2 uses the same speak mode operations, but in the order $\mathrm{V} \backslash \mathrm{N}, \mathrm{N} \uparrow \mathrm{V}, \mathrm{V} \_\mathrm{N}, \mathrm{N} \not \uparrow \mathrm{V}$.

## 4 Hear Mode Ambiguity: different contents for same surface

Syntactic ambiguity (FoCL Sect. 2.5) as a language-dependent hear mode phenomenon is a single surface for more than one content. A classic example in English is the alternative between the adnominal and adverbial use of a modifier.

### 4.1 FIRST READING: ADNOMINAL USE OF A MODIFIER

(iii) NAG (numbered arcs graph)

(iv) surface realization
$\begin{array}{llllllllll}1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10\end{array}$ Fido ate the_bone on_the_table under_the_tree in_the_garden


In this reading, ON THE TABLE IN THE GARDEN UNDER THE TREE modifies BONE as an adnominal.

### 4.2 Second reading: adverbial use

(iii) NAG (numbered arcs graph)

(iv) surface realization


In this reading, ON THE TABLE IN THE GARDEN UNDER THE TREE modifies EAT as an adverbial.

## 5 Ambiguity is language-dependent

Ambiguities, lexical as well as syntactic, are language-dependent. For example, the following example is syntactically ambiguous in English, but its translation into German has two separate unambiguous readings:

### 5.1 Flying airplanes can be dangerous.

(a) Fliegende Flugzeuge können gefährlich sein.
(b) Flugzeuge zu fliegen kann gefährlich sein.

The cause of this ambiguity is the absence of a morphological distinction between the adnominal (fliegende) and the infinitival (zu fliegen) use of the English participle flying.
Another syntactic ambiguity in English with an unambiguous counterpart in German is the following:

### 5.2 They don't know how good meat tastes.

(a) Sie wissen nicht wie gut Fleisch schmeckt.
(b) Sie wissen nicht wie gutes Fleisch schmeckt.

The cause of this ambiguity is the absence of a morphological distinction between the adverbial (gut) and adnominal (gutes) use of English good.

## 6 Grammatical Analysis of an Ambiguity in DBS

Because the ambiguity of Flying airplanes can be dangerous is syntactic, it is treated in DBS by alternative syntactic-semantic operations, called PROG $\times \mathbf{N P}$ and $\mathbf{A D N} \times \mathbf{P N}$. These two hear mode operations take the same input, defined as follows:

### 6.1 Lexical analysis of FLYING (NLC A5.1.5) and AIRPLANES:

$\left[\begin{array}{l}\text { sur: flying } \\ \text { verb: fly } \\ \text { cat: prog } \\ \text { sem: } \\ \text { arg: } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: }\end{array}\right]$
$\left[\begin{array}{l}\text { sur: airplanes } \\ \text { noun: airplane } \\ \text { cat: pn } \\ \text { sem: } \\ \text { fnc: } \\ \text { mdr: } \\ \text { nc: } \\ \text { pc: } \\ \text { prn: }\end{array}\right]$

On one reading, the time-linear concatenation combines flying with a noun phrase as the object-completion of a reduced infinitive:

### 6.2 Cross-copying flying and airplanes in OBJ Completion



This hear mode operation connects the proplets flying and airplanes by crosscopying between the core value [verb: fly] into the continuation slot [fnc: ] of airplanes and the core value [noun: airplane] into the [arg: ] slot of flying.

On the other reading, a modifier is combined with a plural noun. This constellation may be with and without a determiner, i.e. THE FLYing airplanes vs. flying airplanes. For comparison with 6.2, the following operation application shows the latter:

### 6.3 Cross-copying flying and airplanes in PN-modification



The two readings differ in that the cross-copying in 6.2 is from the core features [verb: fly] and [noun: airplane] into the continuation slots fnc and arg (completing the transitive infinitive with an object), but in 6.3 from the core features into the continuation slots mdd and mdr (modifying airplanes with flying).

## 7 Local vs. global Ambiguities

The ambiguities in Sect. 5 are called $\left[+\right.$ global ${ }_{8}^{8}$ in DBS because they hold for complete expressions (sentence, proposition). An example of a [-global] or local ambiguity, in contrast, is the famous 'Gardenpath' 9 sentence by Bever (1970):

### 7.1 Local Ambiguity

Gardenpath sentence: The horse raced by the barn (a) .
(b) FELL.

The continuation horse+raced introduces a [-global] ambiguity between (a) horse raced (active) and (b) horse which was raced (passive), resulting in two parallel derivation strands up to and including barn. Depending on continuing after barn with (a) an interpunctuation or (b) a verb, one of the two [-global] readings is grammatically disambiguated.

[^3]
## 8 Iterating local ambiguities

Local ambiguities may be iterated, as shown by the following examples:

### 8.1 OBJECT-CLAUSE ITERATION

A. Bob believes Bill.
B. Bob believes that Bill believes Mary.
C. Bob believes that Bill believes that Mary believes Suzy.
D. Bob believes that Bill believes that Mary believes that Suzy believes Tim.

Here, the local ambiguities are between concluding with a full stop and continuing with a subclause. Local ambiguities do not affect the linear time complexity of natural language grammars in DBS.

## 9 Conclusion

The limitation of paraphrase to the speak mode and of ambiguity to the hear mode is a general phenomenon of natural language. When building a talking robot, the processing of paraphrase must be built only for the speak mode and the processing of ambiguity, local or global, must be built only for the hear mode.

Paraphrase of the speak mode does not affect the computational complexity of natural language communication. The only possible source of a complexity degree above linear would be ambiguity, restricted to the hear mode. However, to affect complexity, ambiguity would have to be (i) iterative/recursive and (ii) at least two readings would have to 'survive' each cycle. As shown by 8.1, (ii) is not the case.

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[^0]:    ${ }^{1}$ I.e. cognition-external sound waves in speech and pixels in writing.
    ${ }^{2}$ In DBS, the STAR stands for Space, Time, Agent (speaker), and Recipient (hearer).
    ${ }^{3}$ Determiners, conjunctions, and prepositions. In natural language, they may be coded in the morphology (classical Latin) or in the syntax (English).

[^1]:    ${ }^{4}$ Our definition is the direct opposite to recursive feature structures with unordered attributes (Carpenter 1992). Popular in Generative Grammar, recursive feature structures with unordered attributes are maximally inefficient for computational pattern matching, but justified by an extraneous notion of generality.
    ${ }^{5}$ Aho and Ullman 1977, p. 47.

[^2]:    ${ }^{6}$ For example the traversal of arc 6 and 7 in 1.2 .
    ${ }^{7}$ The ' $s$ ' indicates a speak mode operation and the ' 1 ' refers to the operation number in the DBS speak mode grammar defined in TExer 6.5.1.

[^3]:    ${ }^{8}$ The $\pm$ global distinction between ambiguities presupposes a time-linear interpretation of natural language, i.e. the computation of possible continuations, as in surface-compositional, time-linear DBS, which is agent-based data-driven. This is in contradistinction to sign-based substitution-driven Phrase Structure Grammar, which computes possible substitutions to characterize well-formedness without the distinction between the speak and the hear mode, i.e. regardless of communication (Nativism).
    ${ }^{9}$ So called because the initial interpretation up to barn is misleading, as in 'leading someone down the garden path'. In an era of substitution-driven "Generative Grammar," Bever's example is wide awake and far ahead of its time.

